

# TEXTILE RESEARCHERS ASSOCIATION OF NIGERIA

ANNUAL TEXTILE UNDERGRADUATE STUDENTS' RESEARCH WORK COMPETITION





# **ENTRY FORM**

Please tick as appropriate:

- 1. Type of Entry: Group Entry 🗌 Individual Entry 🔲
- 2. Name of Participant(s)

Name	Student's No	Institution	HOD's stamp/ Signature

3. Title of Project/Research

4.	Name of the Team Lead (in the case o	f Group Work)
5.	Phone No	E-mail ID
6.	Name of Supervisor/Phone No	
7.	Supervisor's Signature	
8.	Co-Supervisor (if any)	

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9.	Project Work/Research Status:			
	Completed, not defended Completed and defended Not Completed (any other comment)? -			
10.	. I testify that this work is my original idea and that I have neither copied someone's work nor had anyone done the work for me. However, researchers whose work was used as reference were duly acknowledged.			
11.	. Team Lead/Student's Signature and Date,			
Project	: Supervisor's Name(s)			
Signatu	ure(s) . Date			



## 2025 Textile Undergraduate's Research and Creative Work Competition – TextileCompete. Third Edition Virtual Presentation – September 7<sup>th</sup> and 8<sup>th</sup>.

#### GUIDELINES AND PRESENTATION FORMAT

#### Background of TextileCompete

TEXTILECOMPETE is an annual undergraduate textile students research work competition introduced to accommodate students' participation in the Textile Researchers Association of Nigeria (TRAN) activities. TRAN is the only registered and vibrant umbrella Association for professionals and academia in the Textile and related disciplines. Furthermore, TEXTILECOMPETE will have the potential to catalyze the commercialization of student's idea. The winner shall be announced and awarded during the Annual General Meeting (AGM) of the 2025 Conference.

#### Eligibility

Undergraduates studying all forms of Textile and related courses such as: Textile Technology; Textile Science; Textile Engineering; Polymer and Textile Engineering; Polymer and Textile Engineering; Polymer and Textile Creative Textile Arts; Technical Textile; Fashion Design; Clothing and Garment Manufacturing; Leather Technology; Fashion Design and Clothing Technology and all their branches including creative works that uses Textile materials as a major component of the work/study/project are eligible to apply and participate under the supervision of their departments.

#### **Application Guidelines**

- 1. Download application form from TRAN website <u>www.tran.org.ng/textilecompete</u>/form
- 2. Read the instructions carefully and fill appropriately.
- 3. Scan and send the filled pages 1 and 2
- 4. Convert to PDF and mail to: textilecompeteorganizers@gmail.com
- 5. Your submission will be acknowledged and in 24 hours, you will receive an invite to participate at the competition if your application is accepted by the organizers.

#### **Presentation Guidelines**

- 1. The two-day event shall comprise of four major virtual activities:
  - I OPENING CEREMONY
  - a. Prayer and Welcome Address by the National President
  - b. Opening remark by the National President and declaring the Competition open
  - c. Five minutes break for set-ups
  - II FIRST ROUND
  - III FINAL ROUND
  - IV CLOSING SESSION/VOTE OF THANKS BY THE ORGANIZERS
- 2. No participant shall be allowed to exit the virtual Hall until the end of the final round.

- 3. Each participant shall have a presentation time of 15 minutes and 5 minutes for Question and Answers from the carefully selected panel of judges.
- 4. Participants are advised to select the best position in their locality for good signal reception during the presentations.
- 5. During the final round, the judges selected shall not come from the qualifying institutions or share similar affiliation with the qualified participants.
- 6. The Competition will commence 4:30pm each day for between 2 to 3 hours subject to the number of participants.
- 7. There shall be one-hour pre-competition meeting amongst the judges, the organizers and the National Executive Board Members for judge's training.
- 8. The scoring sheet shall be unveiled and distributed. The key point to note is that the project should have sufficient evidence of Social, Economic and/or Economic impact.
- 9. The research work shall be presented in PowerPoint and the presenter MUST be conversant with presentation on Zoom and Google Meet icons including Muting and Un-muting, Slide Share, Chats and the students should be well-tutored by the supervisor or an IT expert on the Applications mentioned.
- 10. The PowerPoint slides shall not be more than six slides:
  - I. Slide 1 What is the need for the work or the problem you are solving?
    - II. Slide 2 What solution(s) are you proffering?
      Make sure that specific information about the solution is included. Is it an Application you are introducing, a service you are rendering, a product or a process? You are free to add visuals, pencil sketch or a photo of your ides or a videoclip of not more than 5 minutes.
    - III. Slide 3 What solution exist earlier and what is unique about your solution
  - IV. Slide 4 Report your milestone at this stage. You are free to use a chart.
  - V. Slide 5 Show the potential impact: Social/Economic/Environmental
  - VI. Slide 6 Your information and Team members including individual roles.
- 11. Videoclips of not more than 5 minutes which shall be part of the allotted presentation time can be linked to the PowerPoint and the url shared afterwards.
- 12. The presenter camera should be clear and visible enough including the audio.
- 13. While wishing you Good Luck, accept the National President Prof. Gwari Williams Congratulation for taking the bold step to be part of the future of our dear profession.

GOOD LUCK.